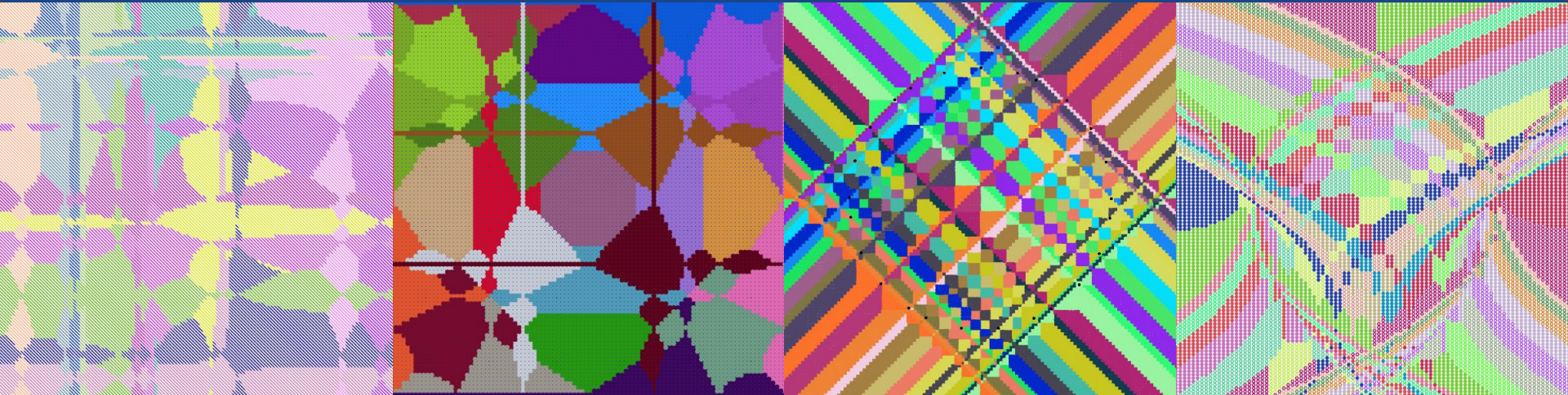
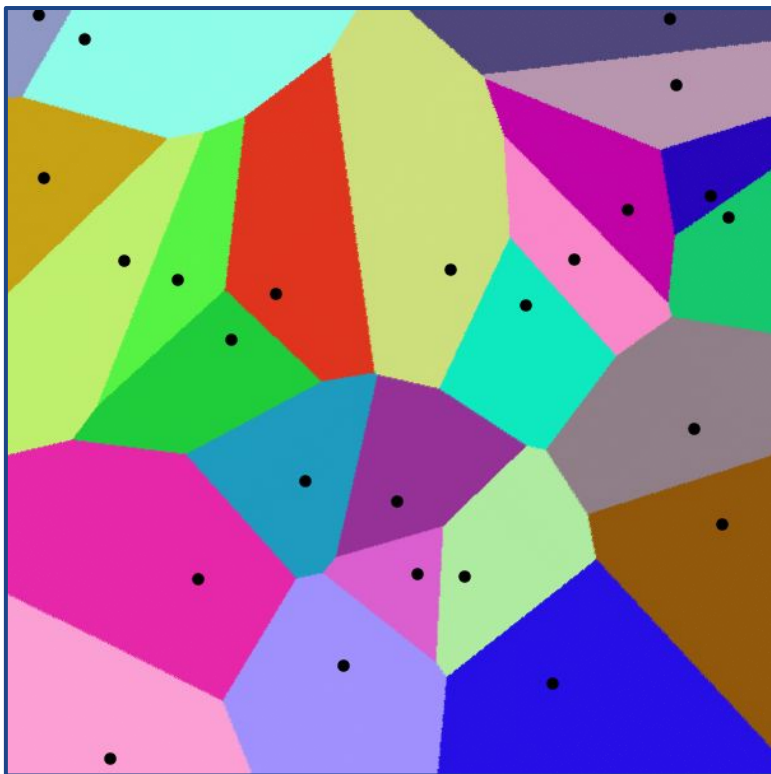


# Creating Patterns with Distance Functions & Voronoi Diagrams

By **Jhovani Gallardo Moreno** and Michael Wehar





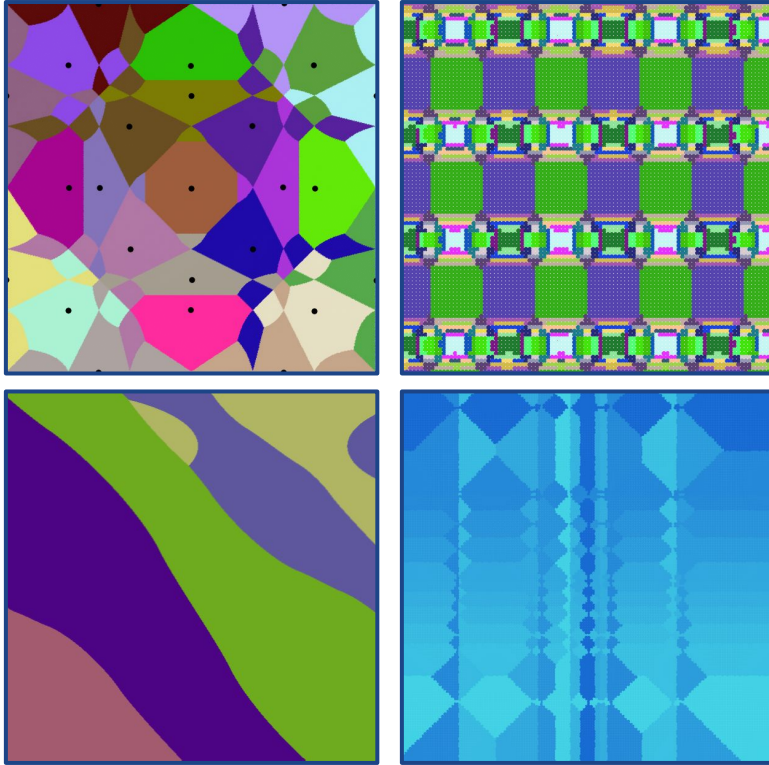
Example of a Voronoi Diagram

## Voronoi Diagrams

- Select seed points
- Create regions based on which seed point is closest
- Euclidean distance is commonly used to measure closeness

**Question:** What if we use a different distance function?

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Diagrams Using Novel Distance Functions

## Motivations for Non-Classical Diagrams

- Unconventional tilings and artistic designs
- Repeated patterns with cultural analogs (e.g. textile patterns)
- Cell boundaries that emphasize irregular shapes (e.g. curves that resemble fluids)

# Our Distance Functions & Results

- We created a drawing algorithm on the AlgoArt Platform for generating Voronoi Diagrams
- Generated over 500+ Voronoi diagrams using 15 unique distance functions

\* Note that our distance functions don't all follow the typical metric rules

Euclihattan	$ x_2 - x_1  +  y_2 - y_1  + \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$	MinDiff	$\min( x_2 - x_1 ,  y_2 - y_1 )$
PolarEuclidean	$\sqrt{(\cos(x_2) - \cos(x_1))^2 + (\sin(y_2) - \sin(y_1))^2}$	AbsDiff	$  x_2 - x_1  -  y_2 - y_1  $
PolarManhattan	$ \cos(x_2) - \cos(x_1)  +  \sin(y_2) - \sin(y_1) $	DiffProd	$ x_2 - x_1  \cdot  y_2 - y_1 $
PolarHyperbolic	$\operatorname{arcosh}\left(1 + 2 \frac{(\cos(x_2) - \cos(x_1))^2 + (\sin(y_2) - \sin(y_1))^2}{(1 - (\cos(x_1)^2 + \sin(y_1)^2))(1 - (\cos(x_2)^2 + \sin(y_2)^2))}\right)$	Chaos	$ \sqrt{ x_2 - x_1 } \cdot (x_1 + x_2)/2w - \sqrt{ y_2 - y_1 } \cdot (y_1 + y_2)/2h $
Wave	$\left  \sqrt{ x_2 - x_1 } \cdot \frac{x_1 - x_2}{w/2} - \sqrt{ y_2 - y_1 } \cdot \frac{y_1 - y_2}{h/2} \right $	Odd	$ y_2 - y_1  + 2w/75 * \sqrt{ x_2 - x_1 }$
PolarWave	$\left  \sqrt{ \cos(x_2) - \cos(x_1) } \cdot \frac{\cos(x_1) - \cos(x_2)}{w/2} - \sqrt{ \sin(y_2) - \sin(y_1) } \cdot \frac{\sin(y_1) - \sin(y_2)}{h/2} \right $	Chaos2	$ y_2 - y_1  - 2w/75 * \sqrt{ x_2 - x_1 }$